

# Deploying OSK on Low-resource Mobile Devices

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# TUBITAK National Research Institute of Electronics & Cryptology



- Motivation
- Forward privacy
- OSK
- TMTO & OSK/AO
- Algorithms & Experiments
- Conclusion

# Some RFID Applications



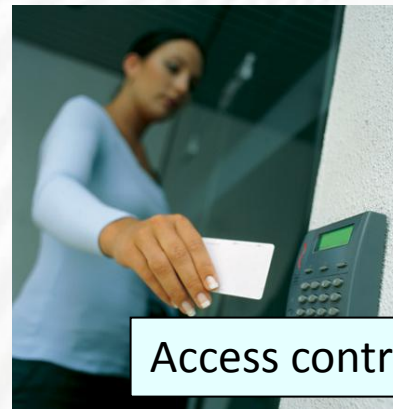
Passports



ID Cards



Public transportation



Access control



Toll Pay



# Mass user authentication



Montreal



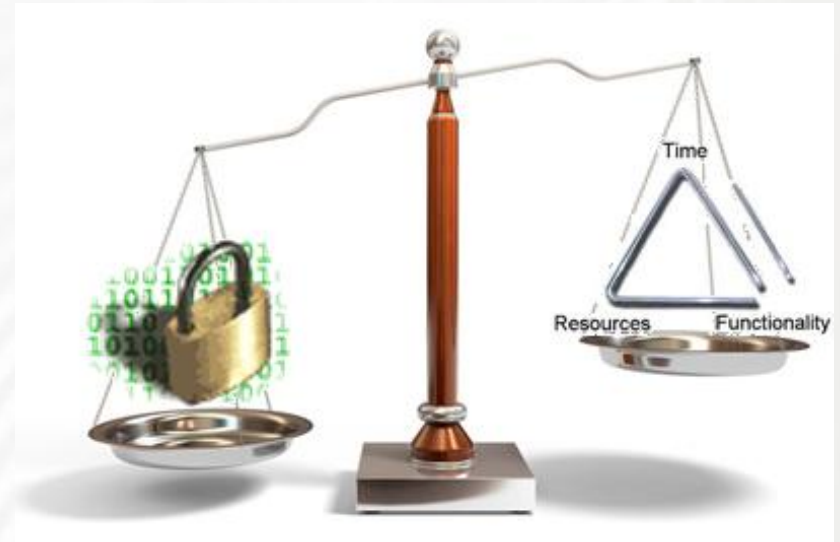
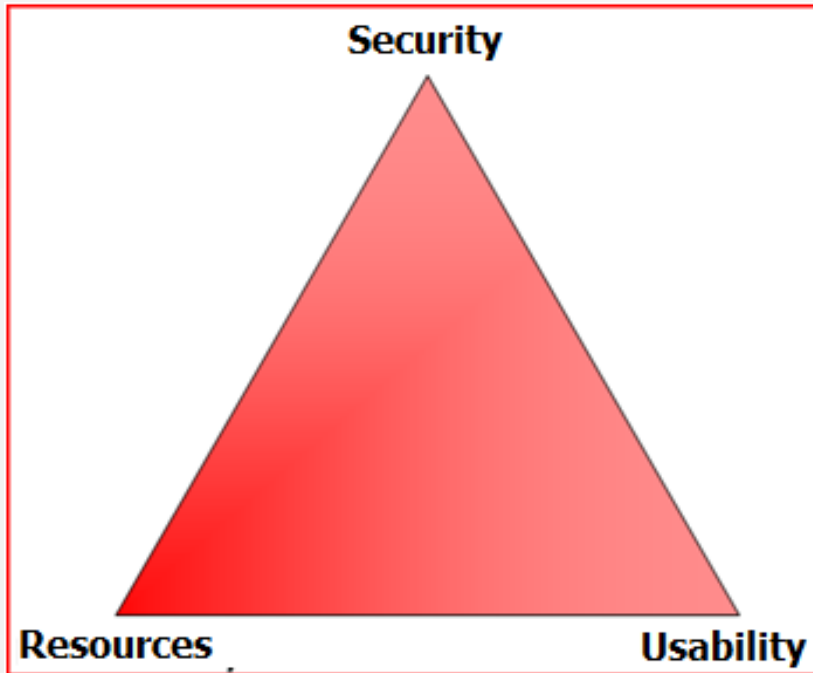
- Montreal Metro system has transported over **7 billion passengers** as of 2010, roughly equivalent to the world's population.
- Montreal Metro system has **1,241,000 daily** passengers.
- In Istanbul, 6,5 million people have RFID card for public transportation. About **1 million** of them have registered RFID card with private information.

# Requirements

- **200 milliseconds** can be dedicated to grant or deny the access to a customer in a flow.
- Some applications require **mobile authentication** mechanism.



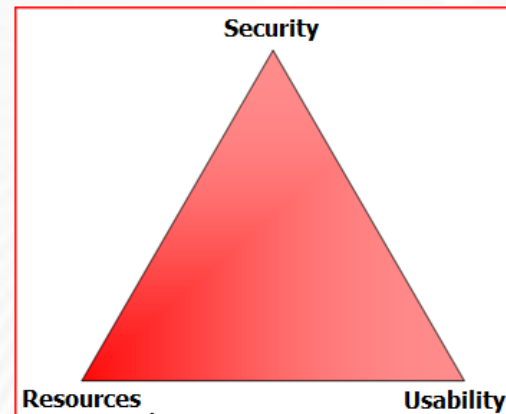
# Security vs Resources vs Usability



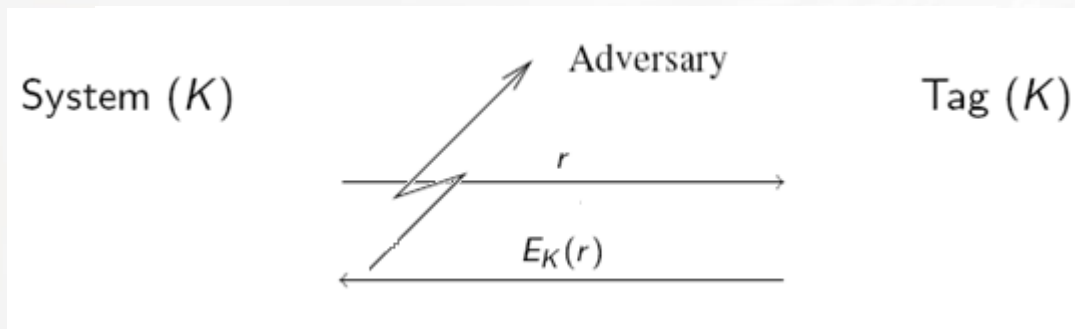


# What we aim & What we have?

- Security
  - Authentication
  - User Privacy
  - Forward Privacy
    - Tags are not tamper resistant
- Usability
  - Fast authentication time
    - Less than 200 ms
  - Operating device
    - Handheld devices
    - Low power consumption
- Resources
  - Low computation ability
    - 200.000 hashes/sec  $\cong 2^{17.5}$  sec
  - Low User memory
    - Up to 256 MB (RAM)
  - Symmetric Crypto



# What is a private protocol ?



- **Need:** Design an RFID protocol that allows only authorized system to **identify** or **authenticate** a tag. An adversary is neither able to identify it nor **trace** it.
- Information needs to be **randomized** for each interaction.

- **Privacy:** Given a set of readings between tags and readers, an adversary must not be able to find any relation between any readings of a same tag or set of tags.
- **Forward Privacy:** Given a set of readings between tags readers and given the fact that *all information* stored in the involved tags has been *revealed* at time  $t$ , the adversary must not be able to find any relation between any readings of a same tag or set of tags that occurred at a time  $t' \leq t$ .

# RFID Privacy Model

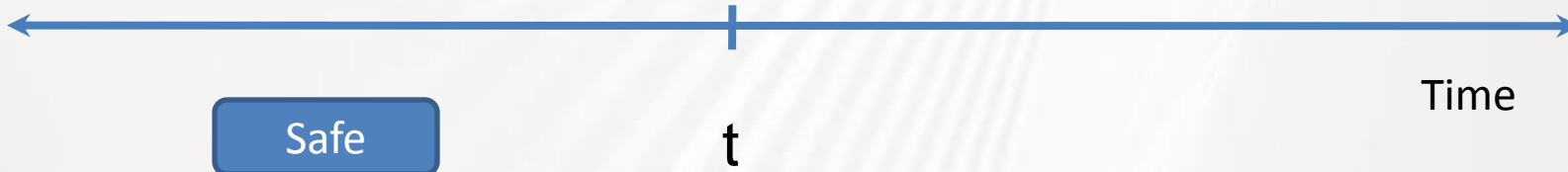




# Forward Privacy

**Priv-Game** $_{\Pi, \mathcal{A}}(\eta)$  :

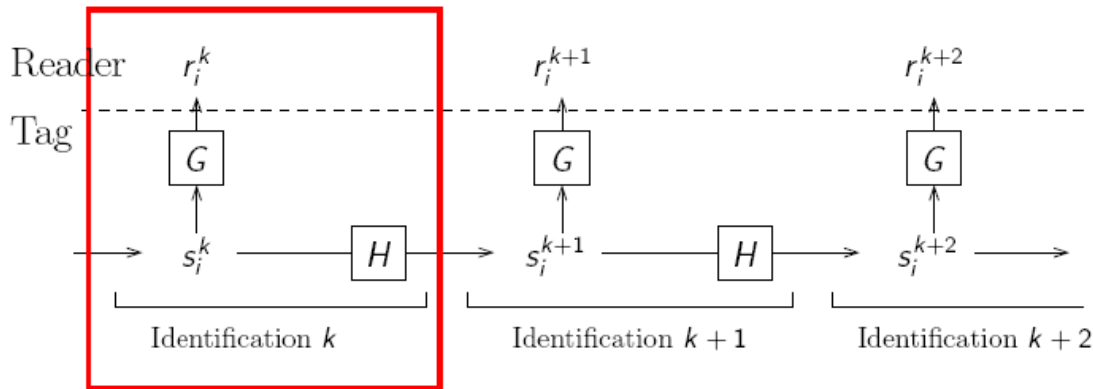
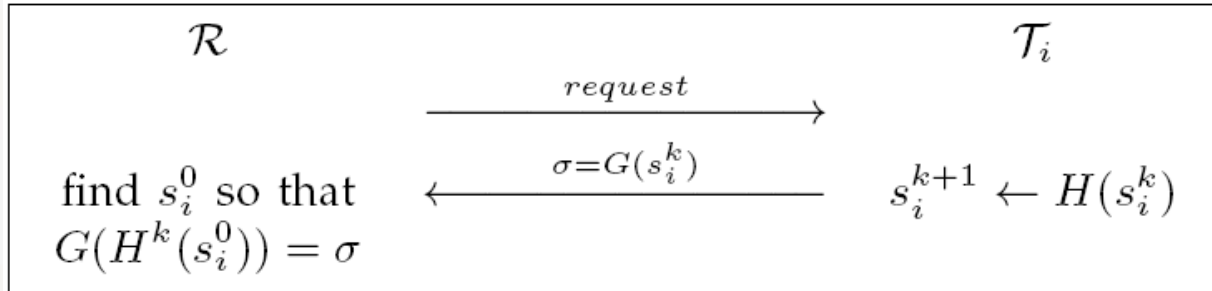
$(sk, pk) \leftarrow \text{SetupSystem}(1^\eta)$   
 $(\mathcal{I}_0^*, \mathcal{I}_1^*) \leftarrow \mathcal{A}_0^{\mathcal{O}}(pk)$   
 $b \leftarrow \{0, 1\}$   
 $b' \leftarrow \mathcal{A}_1^{\mathcal{O}}(\mathcal{I}_b^*)$   
**winif** if  $b = b'$ .



Ohkubo-Suzuki-Kinoshita (2003 – RFID Privacy Workshop - MIT)

- Each tag needs 2 **hash functions**  $G$  and  $H$  (in theory).
- Each tag needs an **EEPROM** capable of storing an identifier.
- The personalisation of a tag  $T_i$  consists in storing in its memory a random identifier  $s_i^1$ , which is also recorded by the database of the system.
- Thus, the database initially contains the set  $\{s_i^1 \mid 1 \leq i \leq n\}$ .

# OSK Protocol



$s_1^0$	$\rightarrow$	$r_1^0$	$r_1^1$	$r_1^2$	...	$r_1^{m-1}$	$r_1^m$
...	$\rightarrow$	...	...	...	...	...	...
$s_j^0$	$\rightarrow$	...	...	...	$r_j^k = G(H^k(s_j^0))$	...	$r_j^m$
...	$\rightarrow$	...	...	...	...	...	...
$s_n^0$	$\rightarrow$	$r_n^0$	$r_n^1$	$r_n^2$	...	$r_n^{m-1}$	$r_n^m$

# How to identify a tag !

- Online Computation
- Full Storage
- Time-Memory Trade-off (TMTO)



- Example:

Number of tags :  $2^{20}$

Life time of the tags:  $2^7$

$$N = 2^{27}$$

Computation capability of server (hashes/sec)	Avg Authentication Time (sec)
$2^{22}$	16 <i>sec</i>
$2^{20}$	64 <i>sec</i>
$2^{17.5}$	$\cong$ 360 <i>sec</i>

- Example:

Number of tags :  $2^{20}$

Life time of the tags:  $2^7$

Response size: 128 bits

Total =  $2^{34}$  bits = 2 GB

Our limitations:

Authentication time  $\leq 200$  ms

User Memory  $\leq 256$  MB RAM

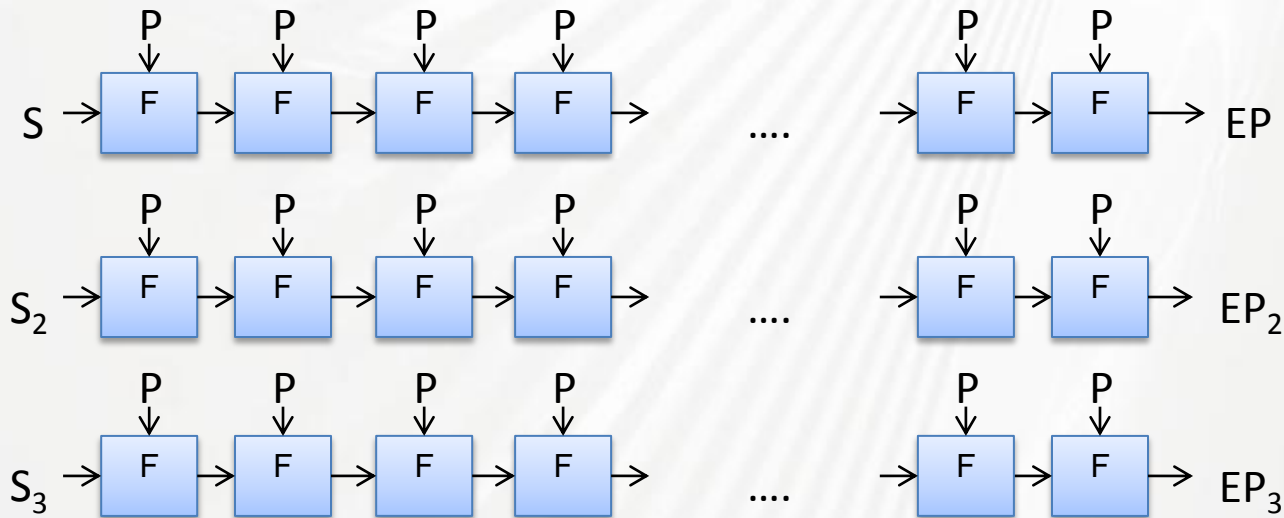


- The basic idea of the **TMTO** method is to find a trade-off between the **exhaustive search** and the **exhaustive storage (table look-up)**.
- In TMTO method a pre-computation table is constructed **only once**.
- Only the **first** and the **last** elements of each chain are stored and sorted according to the last elements.

## Usually used for inverting one-way functions.

1. Choose a starting point,  $S$
2. Choose a plaintext,  $P$
3.  $C = F(P, S)$ 
  - The result becomes the key for the next encryption in the chain
4. Repeat until endpoint,  $EP$ , reached
5. Go back to step 1

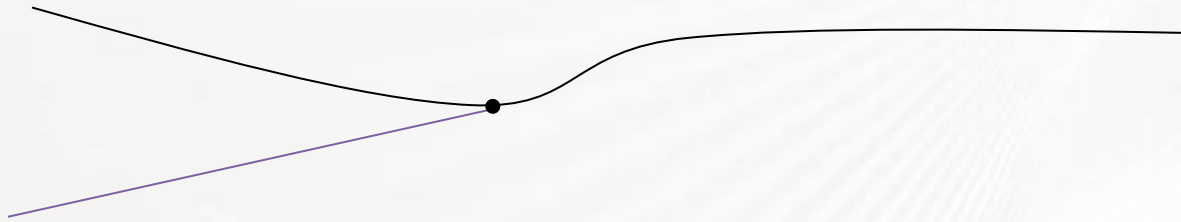
If  $C$  has more bits than the key, then a reduction has to be performed before the next encryption



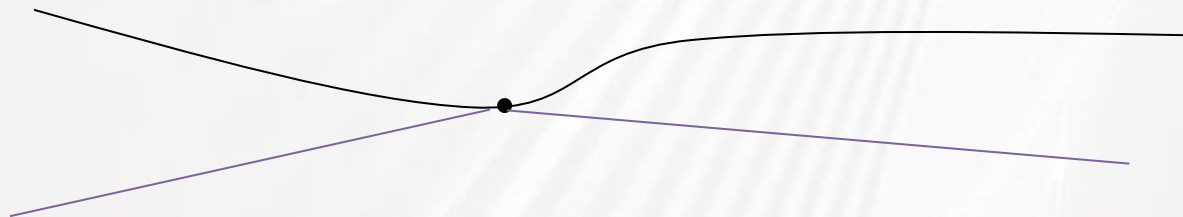


# Using Rainbow tables

Using same R functions



Using different R functions



Because R is different in each chain, they diverge again

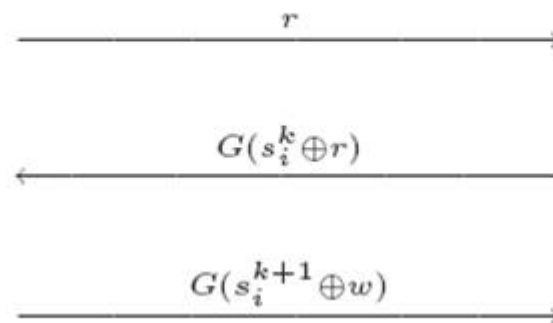
## (OSK/AO) 2005

[1] Gildas Avoine and Philippe Oechslin, A Scalable and Provably Secure Hash Based RFID Protocol, PerSec 2005.

[2] Gildas Avoine, Etienne Dysli, and Philippe Oechslin, Reducing Time Complexity in RFID Systems. SAC 2005

*System* (ID,  $s^1$ ,  $w$ )

*Tag* ( $s^k$ ,  $w$ )



$$s_i^{k+1} = H(s_i^k)$$

$$\mathcal{F}: (i, j) \mapsto \mathcal{G} (H^j (S_i^0)) = r_i^j$$

$$\mathcal{R}: r_i^j \mapsto (i', j')$$

where  $1 \leq i, i' \leq n$  and  $0 \leq j, j' \leq L$

# Rainbow Table Generation

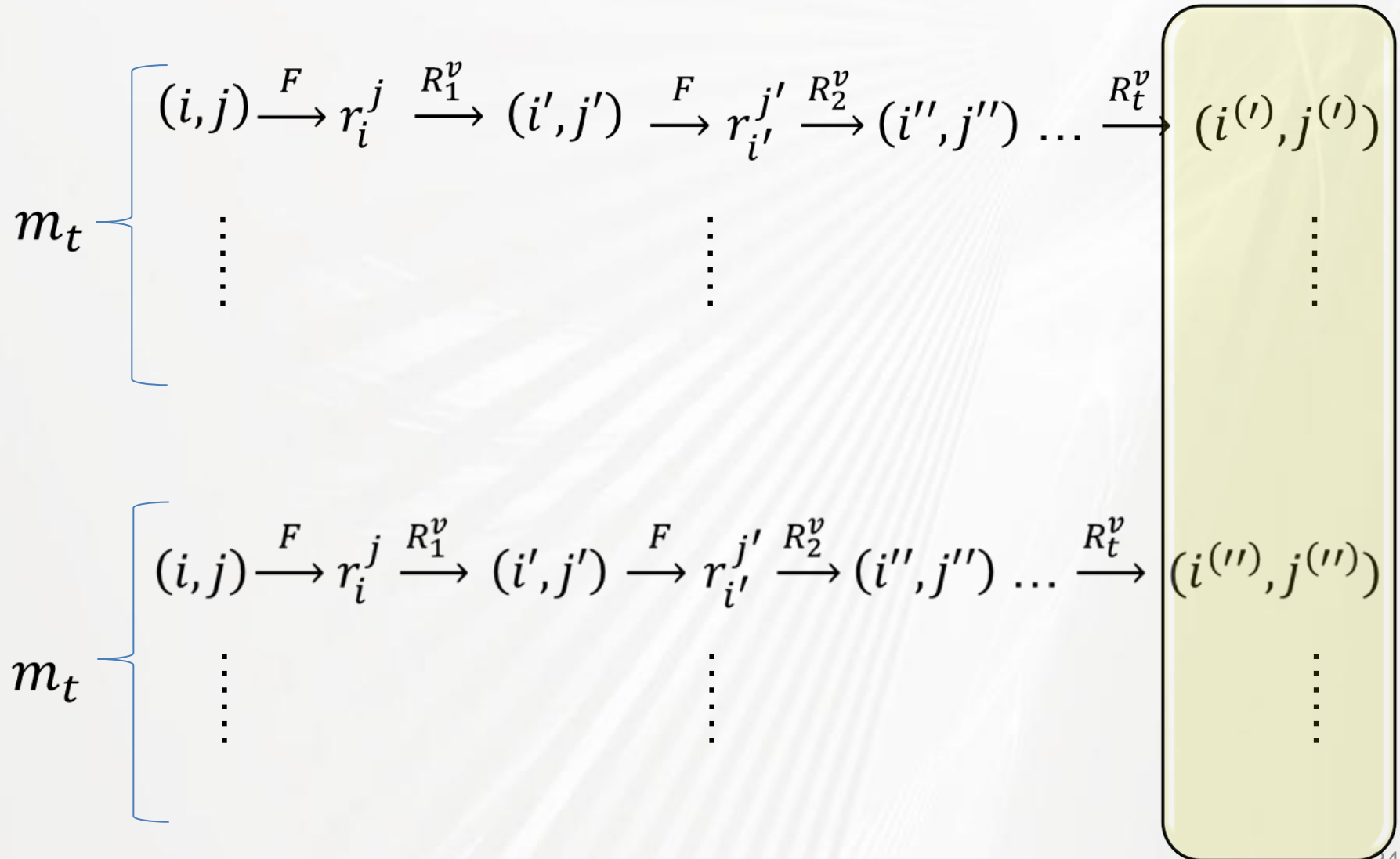


Table Constructer



Processor: 2.8 GHz  
RAM: 4 GB  
Windows 7 – 64 bit  
Prog Lang: Java

Reader



LG Optimus 4X P880  
Android 4.1  
NFC enabled phone  
Processor: 1.5 GHz

RFID Tag



Basic card ZC 7.5  
EEPROM: 32 kB  
RAM: 2.9 kB



Upload the Tables  
into the NFC phone



Construct the Tables

- 1) Rapid hash table
- 2) TMTO tables

Initial seeds



Tag Identification

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## Algorithm 2 Construction of $Table_v(j, m_1, v)$

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Require:  $1 \leq j, 1 \leq m_1 \leq n \times j, v \geq 1$

$table \leftarrow \{\emptyset\}$

for  $i = 1$  to  $\lceil \frac{m_1}{j} \rceil$  do

  for  $k = 0$  to  $j$  do

$nextResp \leftarrow \mathcal{F}(i, k)$

    for  $w = 1$  to  $t - 1$  do

$z[] \leftarrow \mathcal{R}_w^v(nextResp)$

$nextResp = \mathcal{F}(z[0], z[1])$

    end for

$z[] \leftarrow \mathcal{R}_t^v(nextResp)$

    if  $z \notin table$  then

      add the record  $\{(i, k); (z[0], z[1])\}$  into  $table$

    end if

    if  $(i - 1) \times j + k \geq m_1$  then

      break

    end if

  end for

end for

clean  $table$

return  $table$

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## Algorithm 3 Identify ( $Table_v$ , TagResp)

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Require:  $TagResp \in \{0, 1\}^\lambda$ ,  $v \geq 1$

Ensure:  $TagResp \leftarrow \mathcal{G}(y)$

for  $q = t$  down to 1 do

$nextResp \leftarrow TagResp$

    for  $i = q$  to  $t - 1$  do

$z[\ ] \leftarrow \mathcal{R}_i^v(nextResp)$

$nextResp \leftarrow \mathcal{F}(z[0], z[1])$

    end for

$z[\ ] \leftarrow \mathcal{R}_t^v(nextResp)$

    if  $z \in Table_v$  then

$\{z'; z\} \leftarrow Table_v(z)$

$nextResp \leftarrow \mathcal{F}(z'[0], z'[1])$

        for  $w = 1$  to  $q - 1$  do

$\tilde{z}[\ ] \leftarrow \mathcal{R}_w^v(nextResp)$

$nextResp \leftarrow \mathcal{F}(\tilde{z}[0], \tilde{z}[1])$

        end for

        if  $nextResp = TagResp$  then

            return *true*

        end if

    end if

end for

return *false*

---

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**Algorithm 4** Compute  $\mathcal{R}_w^v(val[.])$

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**Require:**  $v \geq 0, w \geq 1$

**Ensure:**  $i \in \mathbb{Z}_n, j \in \mathbb{Z}_L$

$i \leftarrow \text{Int32}(val[v, v + 3]) + w$

$j \leftarrow \text{Int32}(val[v + 1, v + 4]) + w$

$i = i \bmod n$

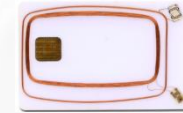
$j = j \bmod L$

**return**  $\{i, j\}$

---

$$\begin{aligned} - \mathcal{H}(S_i^j) &: AES_K(S_i^j) \oplus S_i^j = S_i^{j+1}, \\ - \mathcal{G}(S_i^j) &: AES_K(S_i^j + 1) \oplus (S_i^j + 1) = r_i^j \end{aligned}$$

Matyas- Meyer-Oseas construction



Tables generation  
takes **1 hour**  
(including all processes)

187,750 hash/sec  
256 MB for user memory

Hash calc: 25 ms  
Comm time: 20 ms  
Total : 70 ms in avg

# Experiment Results on NFC Phone

<b>SETTING</b>	<b>I</b>	<b>II</b>
<b>Memory</b>	<b>253 MB</b>	<b>113 MB</b>
<b>Identification time on phone</b>	<b>15.26 ms</b>	<b>117.54 ms</b>
<b>Total authentication time</b>	<b>&lt; 100 ms</b>	<b>&lt; 200 ms</b>

<b>Length of the chains of the TMTO (t)</b>	<b>27</b>	<b>72</b>
<b>Number of chains of the TMTO (m<sub>t</sub>)</b>	<b>8,968,214</b>	<b>3,566,605</b>
<b>Rapid-hash parameter (<math>\kappa</math>)</b>	<b>22</b>	<b>43</b>
<b>Number of Rainbow tables</b>	<b>4</b>	<b>4</b>
<b>Authentication rate</b>	<b>99.9%</b>	<b>99.9%</b>

Each experiment is run 1,000,000 times

- We have implemented a forward private protocol on
  - NFC-compliant android cellphone
  - ZC7.5 contactless tag
- The implementation is suited to
  - large-scale applications
  - Low-resource devices
- Memory consumption  
**< 256 MB**
- Average identification time  
**< 200 ms**



THANK YOU !!



QUESTIONS ?



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# Supplementary Page

# Protocol Comparisons



CLASS	SHARED SECRETS			HASH-CHAINS					COUNTER-BASED		
PROTOCOL	CHT plain	CHT with auth	CTI	OSK	OSK/AO with Auth	OSK/BF with Auth	O-RAP	O-FRAP	RIP+	YA-TRAP*	YA-TRAP* & fwd
MAIN REFERENCE	[26]	[26]	[2]	[54]	[5], [8], [10]	[52]	[18]	[68]	[66]	[66]	[66]
YEAR OF PUBLICATION	2009	2009	2010	2003	2005	2008	2006	2007	2007	2007	2007
Identification/ Authentication	auth. <sup>[A]</sup>	auth.	auth.	id.	auth.	auth.	auth.	auth.	auth.	auth.	auth.
Off-line Computation Complexity <sup>[B]</sup>	0	0	$O(NC)^{[C]}$	$2N^{[C]}$	$\frac{NM^2}{2}$ ([8]) <sup>[D]</sup>	$2NM^{[C]}$	0	0	$N$ /counter update <sup>[E]</sup>	$N$ /counter update <sup>[E]</sup> +Lamport Chain	$N$ /counter and key update <sup>[E]</sup> + Lamport Chain
Normal case online complexity	$O(\sqrt{N})$	$O(N^\alpha)$	4	2	$O(N^{2/3})^{[F]}$	$M(\epsilon N + 3)$ on average	1	2	$0^{[E]}+1^{[G]}$	$0^{[E]}+1^{[G]}$	$0^{[E]}+1^{[G]}$
Desynchronized case online complexity	N/A	N/A	N/A	lower than $2N(M-1)^{[H]}$	$O(N^{2/3})^{[F]}$	$M(\epsilon N + 3)$ on average	$O(N)$	$O(N)$	out of order after desync. <sup>[H]</sup>	out of order after desync. <sup>[I]</sup>	out of order after desync. <sup>[I]</sup>
Memory Complexity	$2\sqrt{N}$	$2N^\alpha + N$	$O(N)^{[J]}$	$N$	$O(N^{2/3})^{[F]}$	$\frac{NM \log \epsilon}{-\log^2 2}$	$2N$	$3N$	$N^{[E]}$	$N^{[E]}$	$N^{[E]}$
Tag Computation	2 PRFs + 1 Nonce	3 PRFs + 1 Nonce	5 hashes	2 hashes	3 hashes	3 hashes	2 hashes	4 hashes	2 hashes + 1 Nonce	$\nu + 2$ hashes + 1 Nonce	$2\nu + 2$ hashes + 1 Nonce
Tag Resources	PRF, PRNG	PRF, PRNG	PRNG, Hash func.	Hash func.	Hash func.	Hash func.	Hash func.	Hash func.	PRNG, Hash func.	PRNG, Hash func.	PRNG, Hash func.
Privacy	no	no <sup>★</sup>	no <sup>★</sup>	yes <sup>[K]</sup>	yes <sup>◇, [K]</sup>	no <sup>★</sup>	no <sup>★, [K]</sup>	no <sup>★, [K]</sup>	not private after desync.	not private after desync. <sup>★, [L]</sup>	not private after desync. <sup>★, [L]</sup>
Forward-privacy	no	no	no <sup>[M]</sup>	yes <sup>[K]</sup>	yes <sup>[K]</sup>	no <sup>[M]</sup>	no	no <sup>★</sup>	no	no	no <sup>[N]</sup>
Desynchronization resistance	N/A	N/A	yes	yes up to $M$ consecutive <sup>[O]</sup>	yes up to $M$ consecutive <sup>[P]</sup>	yes up to $M$ consecutive <sup>[O]</sup>	no <sup>[Q]</sup>	no <sup>[Q]</sup>	no <sup>[R]</sup>	yes <sup>[S]</sup>	yes <sup>[S]</sup>
Impersonation Resistance	no <sup>★</sup>	no	yes	N/A	yes	yes	yes	yes	yes	yes	yes

Gildas Avoine, Muhammed Ali Bingöl, Xavier Carpent, Siddika Berna Ors Yalçin, “Privacy-friendly Authentication in RFID Systems: On Sub-linear Protocols based on Symmetric-key Cryptography” accepted from **IEEE Transactions on Mobile Computing (TMC)**.