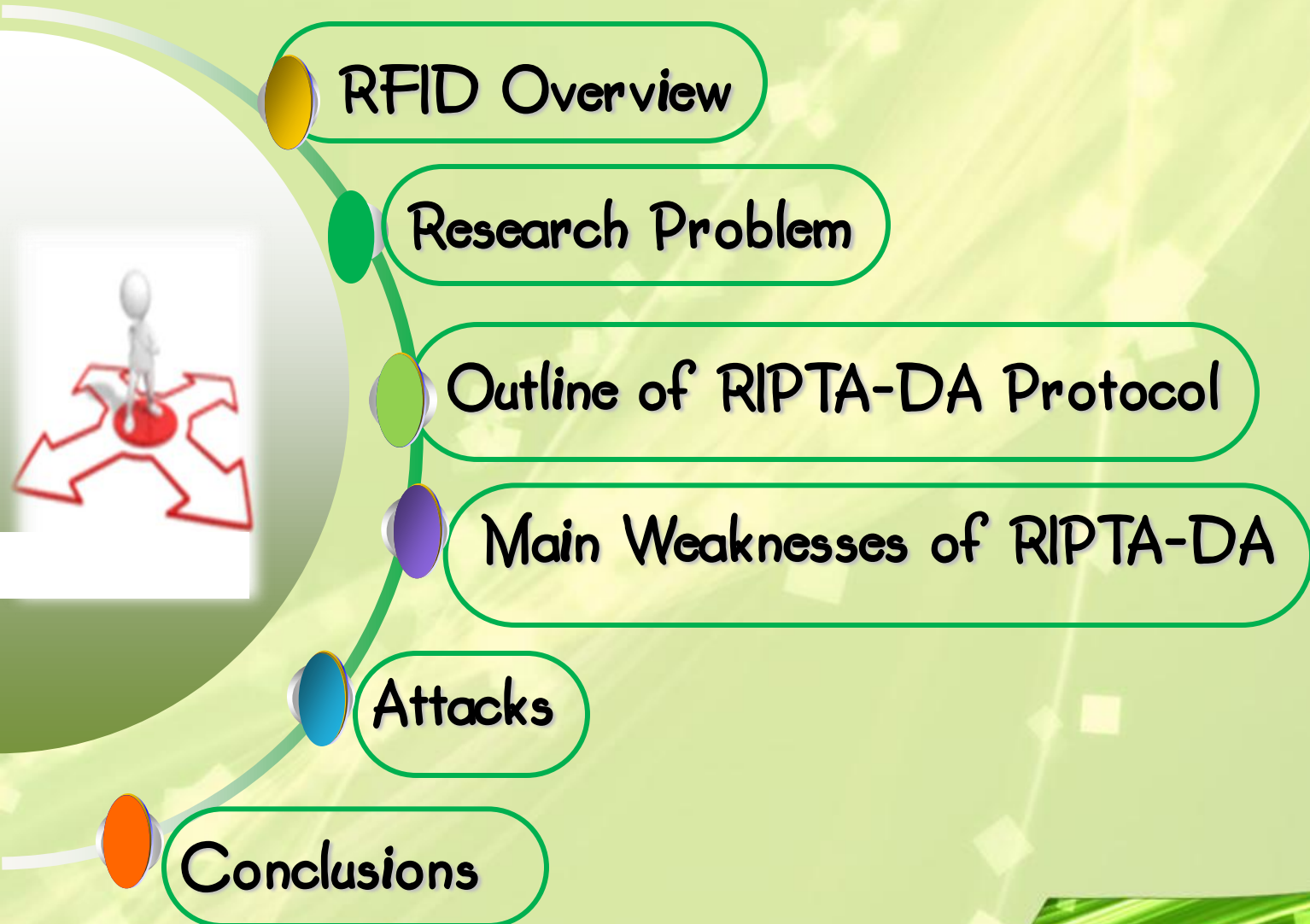


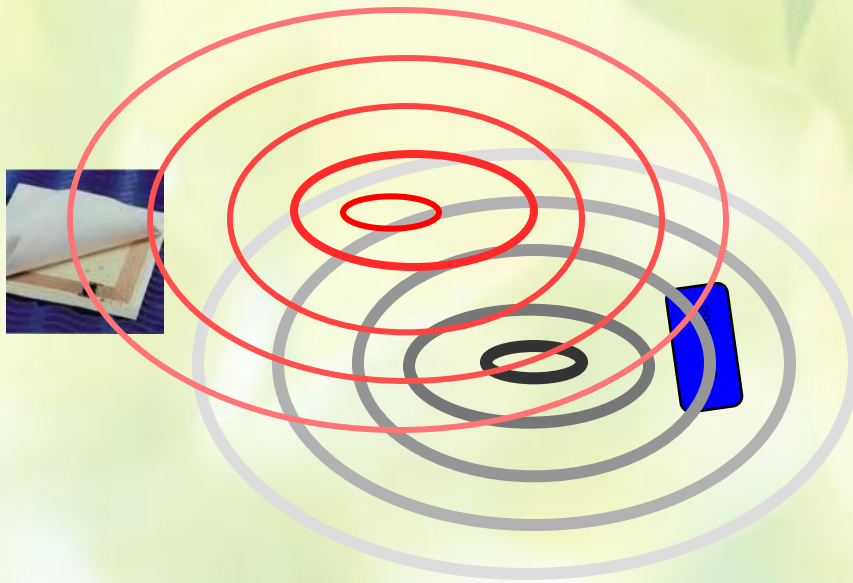
# Desynchronization and traceability attacks on RIPTA-DA protocol

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# RFID Overview



# How Does RFID Work?





# RFID Applications

Security



Theft Prevention



Packaging



Banking



Tracking

E-Passport



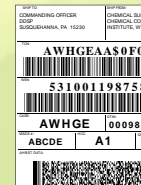
Barcode Replacement

Medicine

Libraries



Access Control







Toll Payment







And many more...

# ISO-18000-6c RFID Standard

-  EPCglobal Class-1 Gen-2 (EPC C1 G2) is one of the most important standards proposed by EPCglobal .
-  This standard was adopted in 2004.
-  18months later (March–April 2006) ratified by ISO.
-  Later published as an amendment to ISO-18000-6c standard.

## The most important properties :

-  Tags are passive.
-  Tags operate on the UHF band (860–960 MHz).
-  Tags cannot support conventional cryptographic primitives.
-  Tags include on chip limited storage and computational resources for security purposes.

# RFID Protocols Properties



Mutual Authentication



Resistance Against Active and Passive Attacks



Privacy Preserving



Resistance Against Traceability



Resistance Against Secret disclosure Attack



Resistance Against Desynchronization Attack



Perfect Forward Secrecy and so on...

# Research Problem



We study the RIPTA-DA (**R**esisting the **I**ntermittent **P**osition **T**race **A**ttacks and **D**esynchronization **A**ttacks) protocol



This protocol was designed by Gao et al.



We show that this protocol does not resist against



Secret disclosure attack,



Traceability attack, and



Desynchronization attacks.



# Results

We present a secret disclosure attack which given  $512$  consecutive queries to the tag and its responses, retrieves more than  $n$  bits out of a  $3n$ -bit secret key with the success probability of almost  $1$ .

In addition, given the recovered secret, we present an approach to trace the tag for which the adversary's advantage is  $0.738$  for each query to the tag.

We present a desynchronization attack which after two queries to the tag, desynchronizes the tag and the reader with the probability of  $1$ .


The result of desynchronization attack is that the reader and tag do not authenticate each other anymore.

These attacks contradicts the claims on the security of the RIPTA-DA protocol against traceability and desynchronization attacks.


# Outline of RIPTA-DA protocol



# RIP TA-DA Protocol



In this protocol, the tag and the reader share three  $n$ -bit secret keys denoted by  $key_i, H$ ,  $key_i, M$  and  $key_i, L$  respectively where  $i$  is session index.

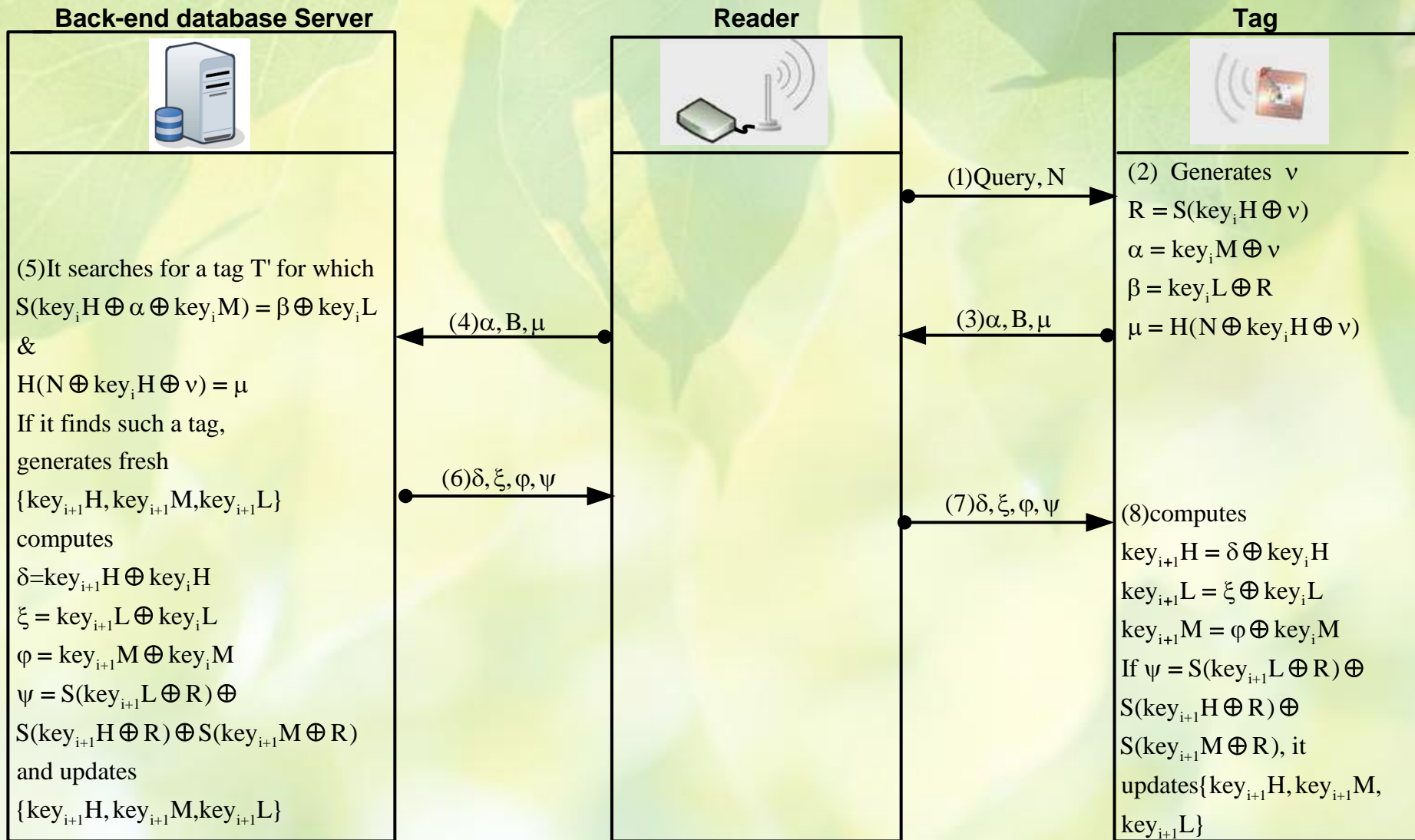


To avoid desynchronization attacks, both the tag and the reader keep two records of the secret parameters denoted by  $key_i, 1$  and  $key_i, 2$  respectively.



$flag = 1$  implies that  $key_i, 1$  group keeps the previous success authentication secret key group and  $flag = 0$  implies that  $key_i, 2$  group keeps the previous successful secret key group.

# RIPTA-DA Protocol





# Notation

$\chi_{a \sim b}$  indicates a fraction of  $\chi$  from  $b^{th}$  bit to  $a^{th}$  bit.

For example:

$\chi = 1101 \quad 0001 \quad 1010 \quad 0111$



$\chi_{9 \sim 5} = 01101$

# RIP TA-DA Protocol

The building block denoted by  $S(A \oplus B)$  works as below:

$$x = A \oplus B$$

$$y = x^2$$

$$z = (y)_{((B)_{k-1 \sim 0}) \sim (((B)_{k-1 \sim 0}) - (n-1))}$$

$$S(A \oplus B) = z$$

where  $k$  is a fixed value and the factory determines this  $k$ .

Observation:

$$(B)_{k-1 \sim 0} = n-1 \Rightarrow y = (x^2)_{(n-1) \sim 0} \Rightarrow (y)_1 = 0$$

i.e a specific bit will be 0.

# RIP TA-DA Protocol



An example of  $S(A \oplus B)$

$$n = 16,$$

$$A = 1011\ 0100\ 1110\ 0101$$

$$B = 0100\ 0111\ 0101\ 1101$$

and  $k = 3$ , then

$$x = A \oplus B = 1111\ 0011\ 1011\ 1000$$

$$y = x^2 = 1110\ 1000\ 0000\ 0110\ 1101\ 0100\ 0100\ 0000$$

$$(B)_{3-1\sim 0} = 101$$

$$z = (y)_{5\sim 10} = \boxed{0000\ 00}\ \boxed{1110\ 1000\ 00}$$

$$S(A \oplus B) = 0000\ 0011\ 1010\ 0000$$



# Main Weaknesses



# Main Observation


The only source of nonlinearity in RIPTA-DA is square random number function.

*Given*

$$\chi = (\chi)_{n-1} // \dots // (\chi)_1 // (\chi)_0$$

$$\chi^2 = \chi \times \chi$$

$(\chi)_2$	$(\chi)_1$	$(\chi)_0$	$(\chi^2)_2$	$(\chi^2)_1$	$(\chi^2)_0$
0	0	0	0	0	0
0	0	1	0	0	1
0	1	0	1	0	0
0	1	1	0	0	1
1	0	0	0	0	0
1	0	1	0	0	1
1	1	0	1	0	0
1	1	1	0	0	1



$$(\chi^2)_0 = (\chi)_0$$

$$(\chi^2)_1 = 0$$

$$(\chi^2)_2 = (\chi)_1 \cdot \overline{(\chi)_0}$$



# Attacks

# Attacks against RIPTA-DA



Secret Disclosure Attack



Traceability Attack



Desynchronization Attack

# Secret Disclosure Attack

The adversary initiates  $t$  consecutive sessions

In  $j^{\text{th}}$  session, the adversary sends  $N^j$  to the tag and receives tag answer which are

$$\alpha^j = \text{key}_i M \oplus v^j$$

$$\beta^j = \text{key}_i L \oplus R^j$$

$$R^j = S(\text{key}_i H \oplus v^j)$$

For  $1 \leq j, f \leq t$   
&  $1 \leq m \leq n$

$$(\alpha^j \oplus \alpha^f)_m = (v^j \oplus v^f)_m = (v^j)_m \oplus (v^f)_m$$

It is possible to determine  $(v^j)_m \stackrel{?}{=} (v^f)_m$  for  $1 \leq m \leq n$


It is possible to group  $v^1, \dots, v^t$  into  $2^k$  groups denoted by  $G_1, \dots, G_{2^k}$ , respectively where any entry in a group holds the same value in its  $k$  least significant bits, i.e.,

$$(v)_{k-1 \dots 0}$$


Then we are looking for a group for which the  $k$  least significant bits of  $v$  are equal to  $n-1$



# Secret Disclosure Attack




$$(R)_{2 \sim 0} = (key_i H \oplus v)_{2 \sim 0} \xrightarrow[\text{Based on } (\chi^2)_1=0]{\text{Based on}} (R)_1 = 0, (\beta^j)_1 = (key_i L \oplus R)_1 = (key_i L)_1$$


 Based on above, if for a group  $G_i$ ,  $(v)_{k-1 \sim 0} = 0$ , then for all  $(\beta)_1$  elements of that group should remain constant


 Given such a group we reveal  $(key_i L)_1$  and  $(v)_{k-1 \sim 0} = n - 1$


 Given  $(v)_{k-1 \sim 0}$ , we reveal  $k$  bits of  $(key_i M)$  as  $(key_i M)_{k-1 \sim 0} = ((\alpha^j) \oplus (n-1))_{k-1 \sim 0}$


 Given  $(key_i M)_{k-1 \sim 0}$ , we reveal  $(v)_{k-1 \sim 0}$  for each group and an extra bit of  $key_i L$


 Following this approach, we determine all bits  $key_i L$  and also  $(key_i M)_{k-1 \sim 0}$


 Given  $key_i L$ , we determine  $R$  as  $R = \beta \oplus key_i L$

# Secret Disclosure Attack



Based on  $(\chi^2)_0 = (\chi)_0$  which combined with the extracted  $(v)_0$  reveals  $(key, tt)_0$



Given  $(key, tt)_0, (v)_1$  and  $(\chi^2)_2 = (\chi)_0 \cdot \overline{(\chi)_1}$  we can retrieve  $(key, tt)_1$



Continuing this approach it is possible to reveal several other bits of  $key, tt$



The adversary succeeds in her attack if she selects a correct group, as a group for which  $(v)_{k-1 \sim 0} = n - 1$

# Secret Disclosure Attack



If for a group  $(v)_{k-1 \sim 0} \neq n - 1$ , all elements of group holds the same  $(\beta)_1$  only with  $p=2^{-|G|}$ .

|G| denotes the group's cardinality which is approximately  $\frac{t}{2^k}$ .



Exclude the correct group, the adversary is expected to receive  $(|G|-1) \times 2^{-|G|}$  groups that satisfy the given condition on  $(\beta)_1$ . We call such a group a quasi-correct-group.



|#G| denotes the total number of groups ,i.e,  $2^k$ .



The adversary knows the expected value of  $(v)_{k-1 \sim 0}$  for each group.



$(v)_{k-1 \sim 0}$  is used to determine the location of  $(key;L)_1$  in each group which can be used to filter wrong guesses.

# Secret Disclosure Attack



The adversary fails if for a wrongly selected group all the given conditions are satisfied.



Given that for a quasi-correct-group all bits in the expected location for  $(key_i L)_1$  on each group holds with  $P = 2^{-|G|}$ .



We have  $2^k$  groups and  $(|G| - 1) \times 2^{-|G|}$  quasi-correct-groups.



A quasi-correct-group passes all conditions with

$$p = ((|G| - 1) \times 2^{-|G|}) \times (2^{-|G|})^{|G|} = (2^k - 1) \times 2^{-\frac{t}{2^k}} \times (2^{-\frac{t}{2^k}})^{2^k}$$



For  $k = 7$  and  $t = 512$ , a quasi-correct-group passes the conditions with

$$p < 2^{-508}.$$



Hence the adversary's advantage, i.e.  $1 - p$ , for  $t \geq 512$  is almost one.



# Traceability Attack

Given  $T, (key_i, H)_{1 \sim 0}, (key_i, M)_{k-1 \sim 0}$  and  $key_i, L$ , to determine whether randomly selected tag  $T'$  is the target  $T$ , the adversary initiates a session and receives tag response and does

$$R' = key_i, L \oplus \beta$$

$$(v')_{k-1 \sim 0} = (key_i, M \oplus \alpha)_{k-1 \sim 0}$$

If  $(v')_{k-1 \sim 0} \geq 2$  then the adversary can determine  $((key_i, H \oplus v')^2)_{2 \sim 0}$  and  $(key'_i, H)_{1 \sim 0}$

The adversary outputs '1' if  $(key_i, H)_{1 \sim 0} = (key'_i, H)_{1 \sim 0}$  otherwise outputs '0'

The adversary's advantage  $Adv_A$  to make the correct decision in this attack is

$$Adv_A = |Pr[A^{T=T'} \Rightarrow 1] - Pr[A^{T \neq T'} \Rightarrow 1]| =$$

$$\left| \left(1 - \frac{2}{2^k}\right) \times 1 + \left(\frac{2}{2^k}\right) \times \frac{1}{2} - \left(1 - \frac{2}{2^k}\right) \times \frac{1}{4} - \left(\frac{2}{2^k}\right) \times \frac{1}{2} \right|$$

For  $k=7$ ,  $Adv_A$  is approximately **0.74**

It is upper bounded by **0.75**



# Desynchronization Attack



Given  $key_i L$ , it is enough to manipulate  $key_{i+1} L$  without being detected.



In the protocol, the adversary changes new value of  $key_{i+1} L$  to  $key'_{i+1} L$  which is sent in  $\xi = key_i L \oplus key_{i+1} L$  from server to the tag.



Tag accepts the manipulated  $key'_{i+1} L$ . So the server and tag have  $key_{i+1} L$  and  $key'_{i+1} L$  which are different.



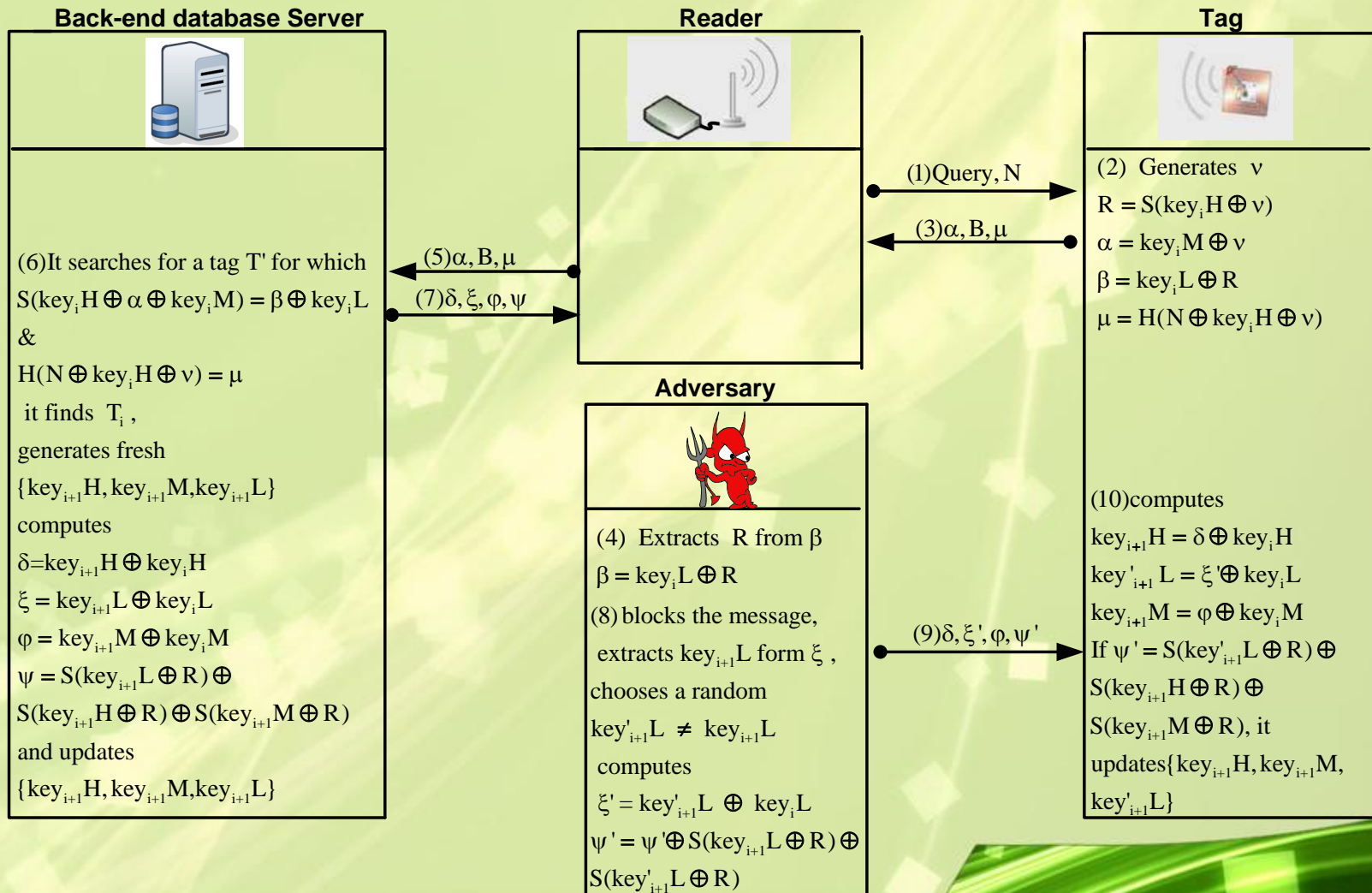
In the next consecutive session, the adversary changes both value of  $key'_i L$  and  $key_{i+1} L$  to  $key''_i L$  and  $key'_{i+1} L$  which is sent in  $\xi' = key'_i L \oplus key_{i+1} L$  from server to the tag.



Tag accepts the manipulated  $key''_i L$  and  $key'_{i+1} L$ . So the server has  $key'_i L$  and  $key_{i+1} L$  and the tag has  $key''_i L$  and  $key'_{i+1} L$  which are different.

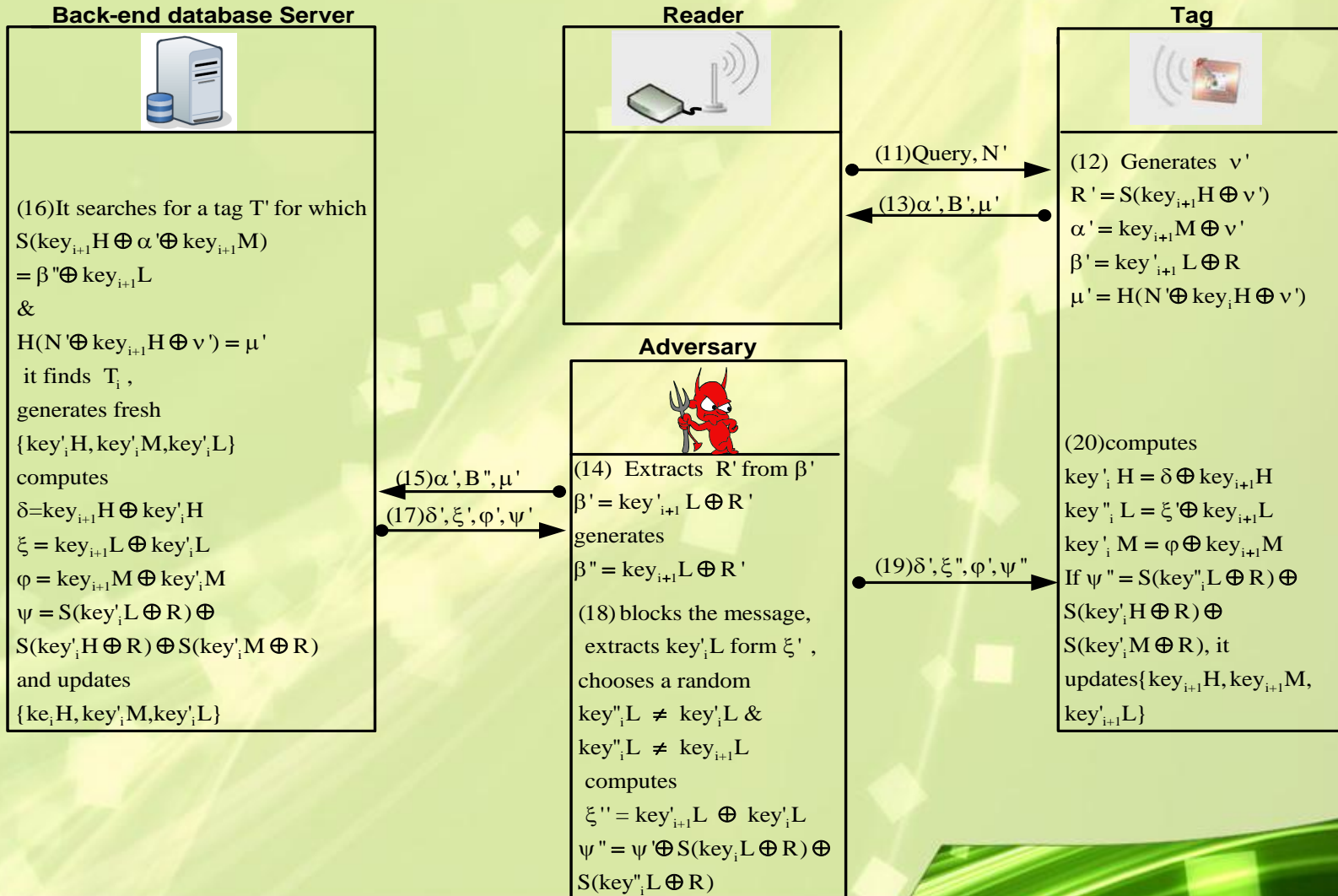
# Desynchronization Attack

Phase 1 (updating  $key_{i+1}$ ): Adversary forces the tag and the database to update their record of  $key_{i+1}L$  to different values as follows:



# Desynchronization Attack

Phase 2 (updating  $key_i$ ): adversary forces the tag and the database to update their record of  $key_i/L$  to different values in the next consecutive session



# Desynchronization Attack

After desynchronization attack:

Records of tag after attack

Records of back-end database after attack

$$key_i = \{ key'_i H, key'_i M, \underline{key''_i L} \}$$

$$key_{i+1} = \{ key_{i+1} H, key_{i+1} M, \underline{key'_{i+1} L} \}$$

$$key_i = \{ key'_i H, key'_i M, \underline{key'_i L} \}$$

$$key_{i+1} = \{ key_{i+1} H, key_{i+1} M, \underline{key_{i+1} L} \}$$

The success probability of attack is almost 1 whereas the complexity is just two sessions of protocol, given that the adversary has already extracted the related secrets.



# Conclusions



We have shown some security pitfalls in the design of RIPTA-DA protocol.



We presented three attacks against the protocol.



It is worth investigating the design and performance aspects of RFID protocols by using standard ciphers such as PRESENT.



The background of the image consists of several large, vibrant green leaves with prominent veins, set against a soft, out-of-focus light green and yellow background. The leaves are arranged in a way that creates a sense of depth and natural beauty.

**Thank you**

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